

# **The Cayley-Hamilton Theorem For Finite Automata**

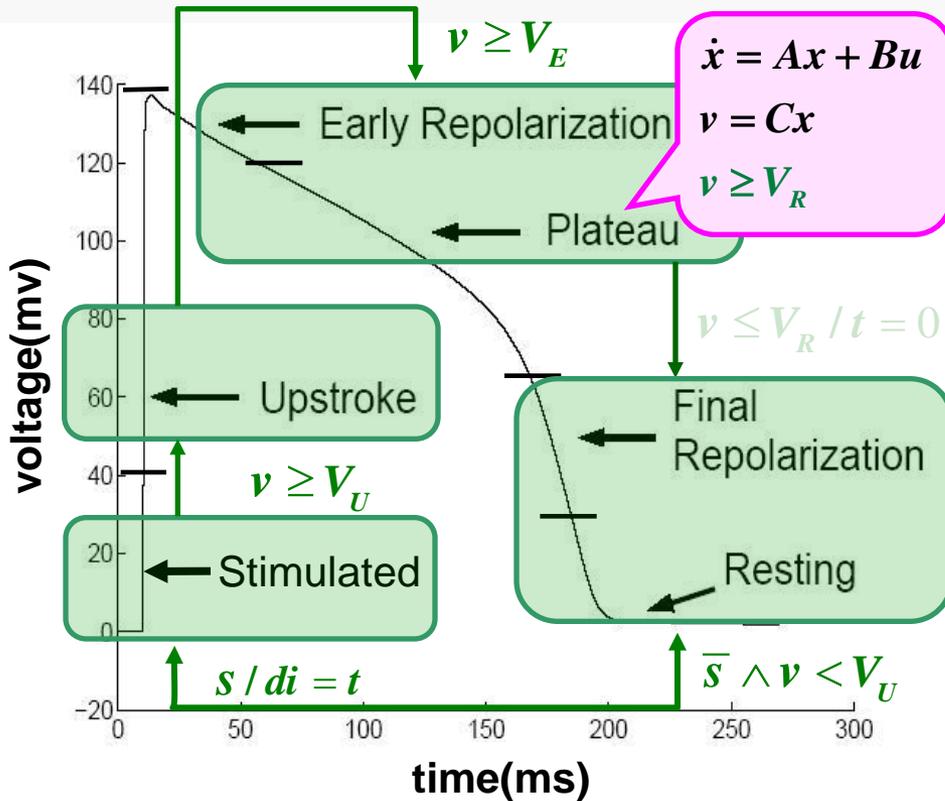
**Radu Grosu  
SUNY at Stony Brook**

**How did I get interested in this topic?**

# Convergence of Theories

- **Hybrid Systems Computation and Control:**
  - convergence between **control** and **automata theory**.
- **Hybrid Automata:** an outcome of this convergence
  - modeling formalism for systems exhibiting both **discrete** and **continuous** behavior,
  - successfully used to model and analyze **embedded** and **biological** systems.

# Lack of Common Foundation for HA



- **Mode dynamics:**
  - Linear system (LS)
- **Mode switching:**
  - Finite automaton (FA)
- **Different techniques:**
  - LS reduction
  - FA minimization

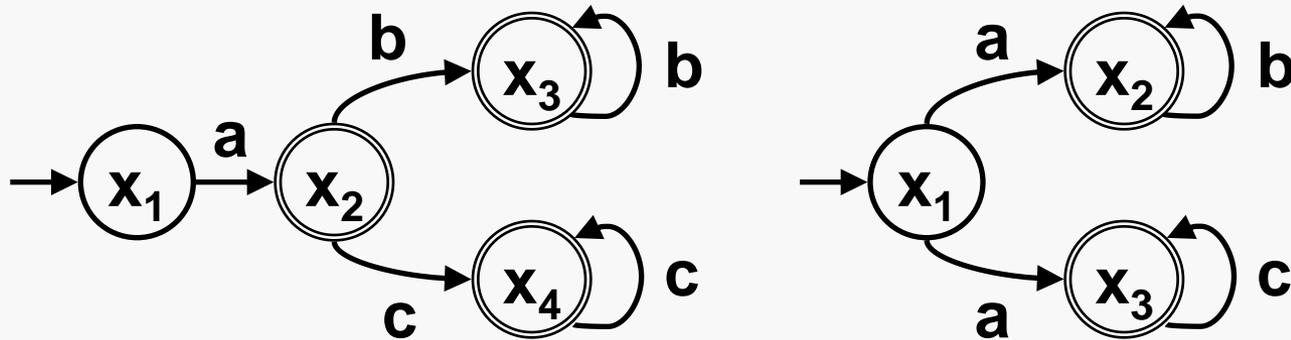
• **LS & FA taught separately: No common foundation!**

# Main Conjecture

- **Finite automata can be conveniently regarded as time invariant linear systems over semimodules:**
  - **linear systems techniques** generalize to automata
- **Examples of such techniques include:**
  - **linear transformations** of automata,
  - **minimization and determinization** of automata as observability and reachability reductions
  - **Z-transform of automata** to compute associated regular expression through Gaussian elimination.

# Minimal DFA are Not Minimal NFA

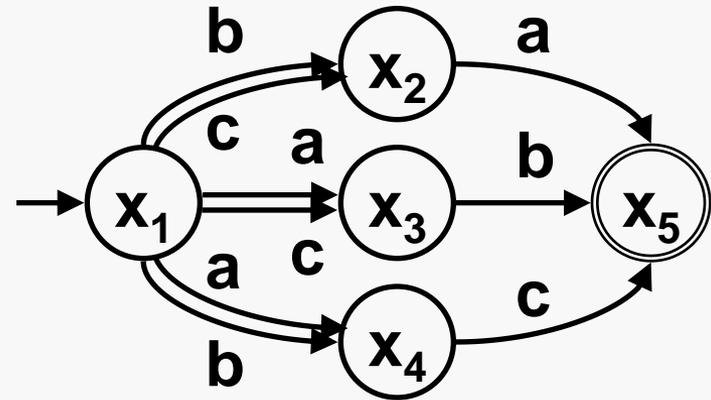
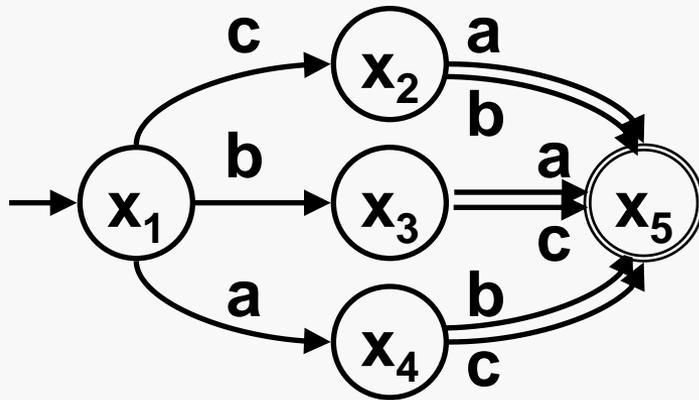
(Arnold, Dicky and Nivat's Example)



$$L = a(b^* + c^*)$$

# Minimal NFA: How are they Related?

(Arnold, Dicky and Nivat's Example)

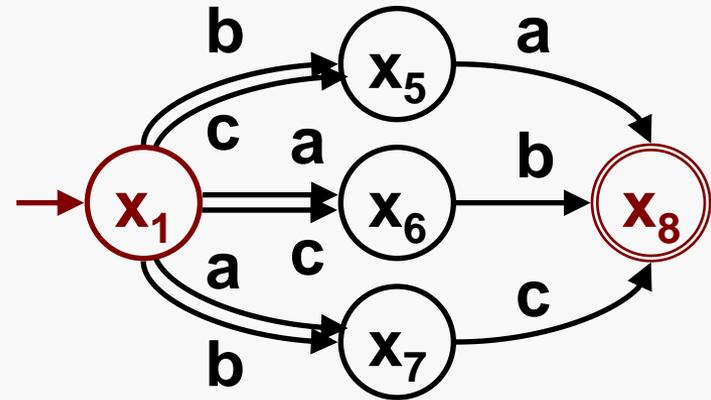
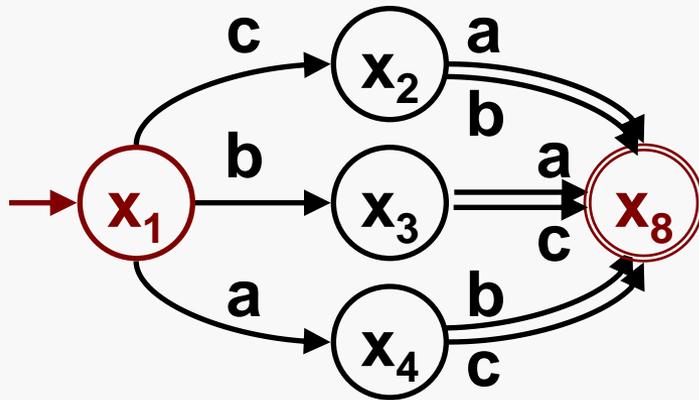


$$L = ab+ac + ba+bc + ca+cb$$

No homomorphism of either automaton onto the other.

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(Arnold, Dicky and Nivat's Example)



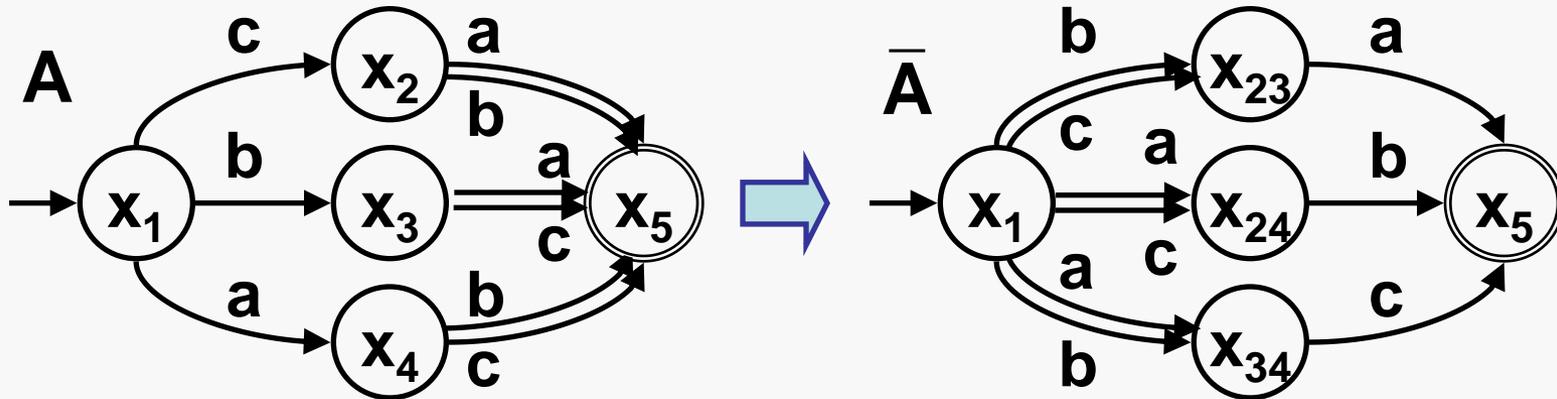
Carrez's solution: Take both in a **terminal NFA**.

Is this the best one can do?

**No!** One can use **linear (similarity) transformations**.

# Observability Reduction HSCC'09

(Arnold, Dicky and Nivat's Example)



Define linear transformation  $\bar{x}^t = x^t T$ :

$$T = \begin{bmatrix} & \bar{x}_1 & \bar{x}_2 & \bar{x}_3 & \bar{x}_4 & \bar{x}_5 \\ x_1 & 1 & 0 & 0 & 0 & 0 \\ x_2 & 0 & 1 & 1 & 0 & 0 \\ x_3 & 0 & 1 & 0 & 1 & 0 \\ x_4 & 0 & 0 & 1 & 1 & 0 \\ x_5 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

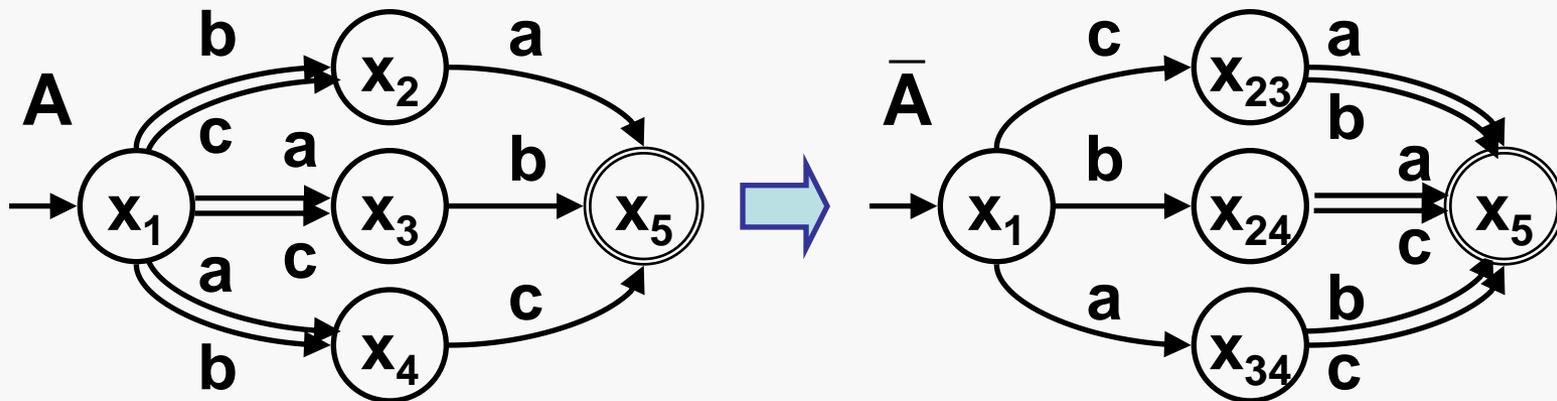
$$\bar{A} = [AT]_T \quad (T^{-1}AT)$$

$$\bar{x}_0^t = x_0^t T$$

$$\bar{C} = [C]_T \quad (T^{-1}C)$$

# Reachability Reduction HSCC'09

(Arnold, Dicky and Nivat's Example)



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$$\bar{A}^t = [A^t T]_{\tau} \quad (T^{-1} A^t T)$$

$$\bar{x}_0^t = x_0^t T$$

$$\bar{C} = [C]_{\tau} \quad (T^{-1} C)$$

## First improvement of fundamental algorithm in 10 years

The max-flow problem, which is ubiquitous in network analysis, scheduling, and logistics, can now be solved more efficiently than ever.

Larry Hardesty, MIT News Office

September 27, 2010

email	comment
print	share

The maximum-flow problem, or max flow, is one of the most basic problems in computer science: First solved during preparations for the Berlin airlift, it's a component of many logistical problems and a staple of introductory courses on algorithms. For decades it was a prominent research subject, with new algorithms that solved it more and more efficiently coming out once or twice a year. But as the problem became better understood, the pace of innovation slowed. Now, however, MIT researchers, together with colleagues at Yale and the University of Southern California, have **demonstrated** the first improvement of the max-flow algorithm in 10 years.



Graphic: Christine Daniloff

### today's news

#### Programming crowds



Graphic: Christine Daniloff

With the Web, people worldwide can work on distributed tasks. But getting reliable results requires algorithms that specify workflow between people, not transistors.

### related

**Paper: "Electrical Flows, Laplacian Systems, and Faster Approximation of Maximum Flow in Undirected Graphs" (PDF)**

Jonathan Kelner

**ARCHIVE: "Unraveling the Matrix"**

### tags

algorithms

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In the branch of mathematics known as linear algebra, a row of a matrix can also be interpreted as a mathematical equation, and the tools of linear algebra enable the simultaneous solution of all the equations embodied by all of a matrix's rows. By repeatedly modifying the numbers in the matrix and re-solving the equations, the researchers effectively evaluate the whole graph at once. This approach, which Kelner will describe at [a talk at MIT's Stata Center on Sept. 28](#), turns out to be more efficient than trying out paths one by one.



Graphic: Christine Daniloff

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Graphic: Christine Daniloff

[Faster Approximation of Maximum Flow in Undirected Graphs" \(PDF\)](#)

**Jonathan Kelner**

**ARCHIVE: "Unraveling the Matrix"**

tags

[algorithms](#)

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The immediate practicality of the algorithm, however, is not what impresses John Hopcroft, the IBM Professor of Engineering and Applied Mathematics at Cornell and a recipient of the Turing Prize, the highest award in computer science. "My guess is that this particular framework is going to be applicable to a wide range of other problems," Hopcroft says. "It's a fundamentally new technique. When there's a breakthrough of that nature, usually, then, a subdiscipline forms, and in four or five years, a number of results come out."



Graphic: Christine Daniloff

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**Maximum Flow in Undirected Graphs" (PDF)**

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# **Observability and minimization**

# Finite Automata as Linear Systems

- **Consider a finite automaton  $M = (X, \Sigma, \delta, S, F)$  with:**
  - finite set of **states  $X$** , finite **input alphabet  $\Sigma$** ,
  - **transition relation  $\delta \subseteq X \times \Sigma \times X$** ,
  - **starting and final sets of states  $S, F \subseteq X$**

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  - starting and final sets of states  $S, F \subseteq X$
- Let  $X$  denote row and column indices. Then:
  - $\delta$  defines a matrix  $A$ ,
  - $S$  and  $F$  define corresponding vectors

# Finite Automata as Linear Systems

- Now define the linear system  $L_M = [S, A, C]$ :

$$x^t(n+1) = x^t(n)A, \quad x_0 = S$$

$$y^t(n) = x^t(n)C, \quad C = F$$

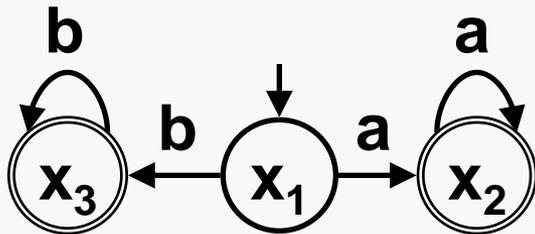
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- Example: consider following automaton:



$$A = \begin{bmatrix} 0 & a & b \\ 0 & a & 0 \\ 0 & 0 & b \end{bmatrix}$$

$$x_0 = \begin{bmatrix} \varepsilon \\ 0 \\ 0 \end{bmatrix} \quad C = \begin{bmatrix} 0 \\ \varepsilon \\ \varepsilon \end{bmatrix}$$

# Semimodule of Languages

- $\wp(\Sigma^*)$  is an idempotent semiring (quantale):
  - $(\wp(\Sigma^*), +, 0)$  is a commutative idempotent monoid (union),
  - $(\wp(\Sigma^*), \times, 1)$  is a monoid (concatenation),
  - multiplication distributes over addition,
  - 0 is an annihilator:  $0 \times a = 0$
- $(\wp(\Sigma^*))^n$  is a semimodule over scalars in  $\wp(\Sigma^*)$ :
  - $r(x+y) = rx + ry$ ,  $(r+s)x = rx + sx$ ,  $(rs)x = r(sx)$ ,
  - $1x = x$ ,  $0x = 0$
- Note: No additive and multiplicative inverses!

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# Observability

- Let  $L = [S, A, C]$ . Observe its output upto  $n-1$ :

$$[y(0) \ y(1) \ \dots \ y(n-1)] = x_0^t [C \ AC \ \dots \ A^{n-1}C] = x_0^t O \quad (1)$$

- If  $L$  operates on a vector space:
  - $L$  is observable if:  $x_0$  is uniquely determined by (1),
  - Observability matrix  $O$ : has rank  $n$ ,
  - $n$ -outputs suffice:  $A^n C = s_1 A^{n-1} C + s_2 A^{n-2} C + \dots + s_n C$
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**(Cayley-Hamilton Theorem)**

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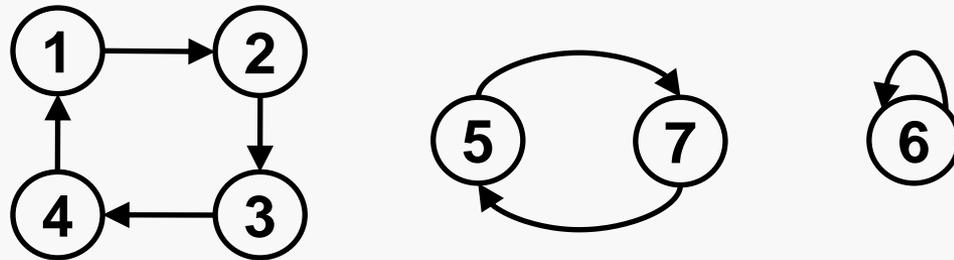
$$( A^n = s_1 A^{n-1} + s_2 A^{n-2} + \dots + s_n I )$$

# Permutations

- **Permutations are bijections of  $\{1, \dots, n\}$ :**
  - **Example:**  $\pi = \{(1,2), (2,3), (3,4), (4,1), (5,7), (6,6), (7,5)\}$
- The graph  $G(\pi)$  of a permutation  $\pi$ :
  - $G(\pi)$  decomposes into: elementary cycles,
- The sign of a permutation:
  - Pos/Neg: even/odd number of even length cycles,
  - $P_n^+$  /  $P_n^-$ : all positive/negative permutations.

# Permutations

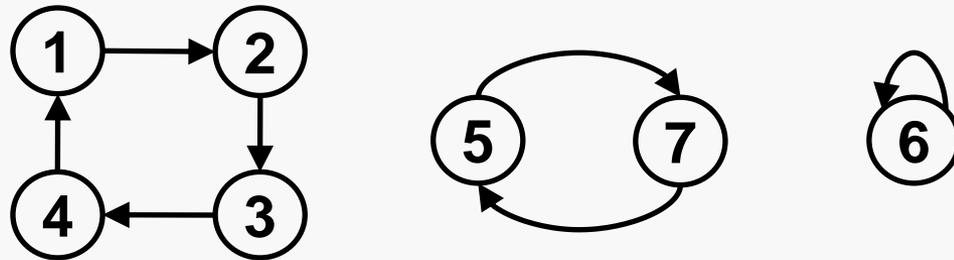
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# Eigenvalues in Vector Spaces

- The eigenvalues of a square matrix  $A$ :

- Eigenvector equation:  $\mathbf{x}^t A = \mathbf{x}^t s$

eigenvector

eigenvalue

- The characteristic polynomial of  $A$ :

- The characteristic polynomial:  $cp_A(s) = |sI - A|$

- The characteristic equation:  $cp_A(s) = 0$

- The determinant of  $A$ :

- The determinant:  $|A| = \sum_{\pi \in P_n^+} \pi(A) - \sum_{\pi \in P_n^-} \pi(A)$ ,

- Permutation application:  $\pi(A) = \prod_{i=1}^n A(i, \pi(i))$

# Matrix-Eigenspaces in Vector Spaces

- **The eigenvalues of a square matrix A:**

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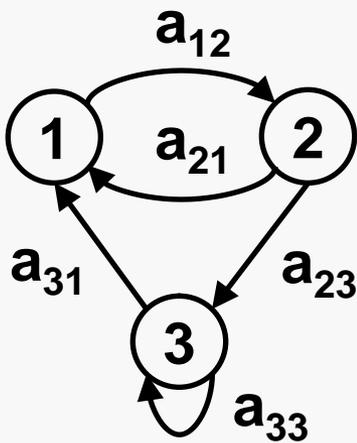
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# The Cayley-Hamilton Theorem (CHT)

- **A satisfies its characteristic equation:  $cp_A(A) = 0$**



$$A = \begin{bmatrix} 0 & a_{12} & 0 \\ a_{21} & 0 & a_{23} \\ a_{31} & 0 & a_{33} \end{bmatrix}$$

$$sI - A = \begin{bmatrix} s & -a_{12} & 0 \\ -a_{21} & s & -a_{23} \\ -a_{31} & 0 & s - a_{33} \end{bmatrix}$$

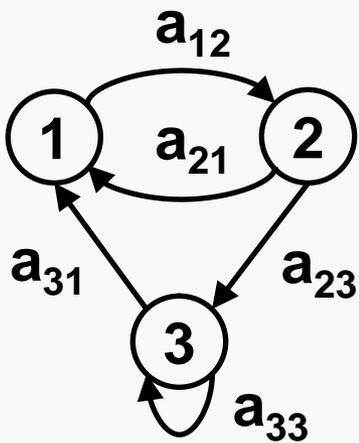
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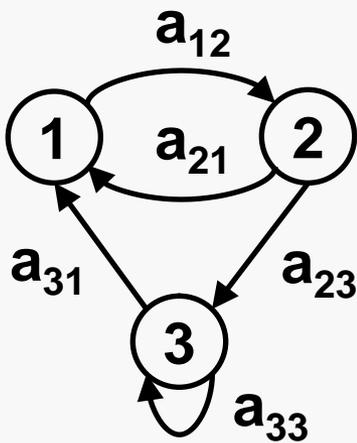
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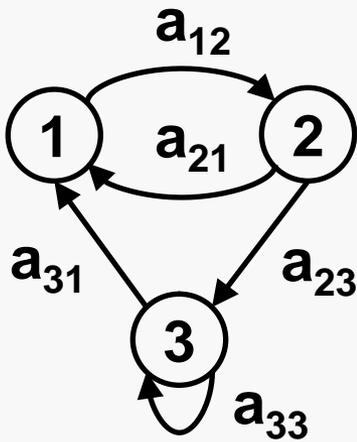
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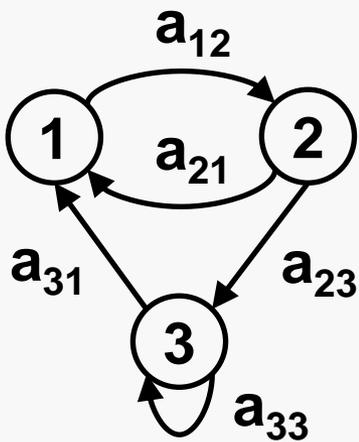
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cycle

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- $A$  satisfies its characteristic equation:  $\text{cp}_A(A) = 0$
- **Implicit assumptions in CHT:**
  - **Subtraction** is available
  - **Multiplication** is commutative
- Does CHT hold in semirings?
  - Subtraction not indispensable (Rutherford, Straubing)
  - Commutativity still problematic

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# CHT in Commutative Semirings

## (Straubing's Proof)

- Lift original semiring to the semiring of paths:
  - Matrix  $A$  is lifted to a matrix  $G_A$  of paths  $\pi$

$$A = \begin{bmatrix} 0 & a_{12} & 0 \\ a_{21} & 0 & a_{23} \\ a_{31} & 0 & a_{33} \end{bmatrix} \Rightarrow G_A = \begin{bmatrix} 0 & (1,2) & 0 \\ (2,1) & 0 & (2,3) \\ (3,1) & 0 & (3,3) \end{bmatrix}$$

# CHT in Commutative Semirings

## (Straubing's Proof)

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$$\sigma = \{(1,2),(2,1)\} \quad \Rightarrow \quad \pi_\sigma = (1,2)(2,1)$$

# CHT in Commutative Semirings (Straubing's Proof)

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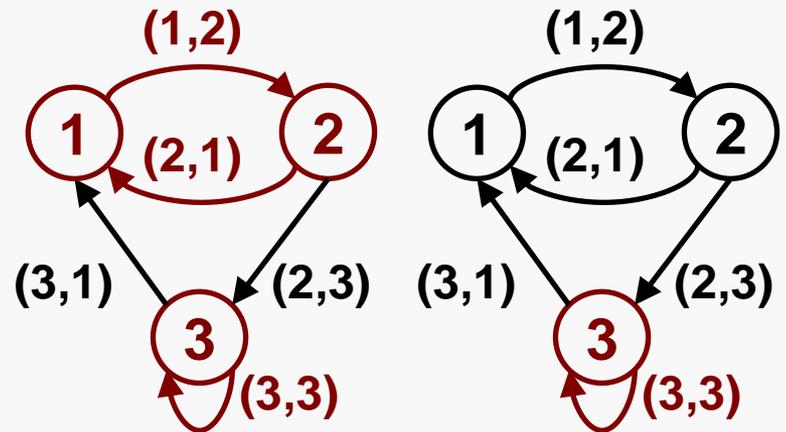
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$$\sum_{\sigma \in P_3^+} \pi_\sigma \mathbf{G}_A^0 = \sum_{\sigma \in P_1^-} \pi_\sigma \mathbf{G}_A^2$$

$$(3,3)(1,2)(2,1) \iff (3,3)(1,2)(2,1)$$



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- **Port results back to the original semiring:**
  - **Apply products:**  $\pi_\sigma \pi(A)$
  - **Path application:**  $(\pi_1 \dots \pi_n)(A) = A(\pi_1) \dots A(\pi_n)$

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  - **Permutation cycles:** rotations are distinct

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• **Theorem:** 
$$\mathbf{G}^n = \sum_{q=1}^n \sum_{\sigma \in P_q^-} \Pi_{\sigma} * \mathbf{G}_A^{n-|\sigma|}$$

Proof:

LHS  $\subseteq$  RHS: Let  $\pi \in$  LHS

- Pidgeon-hole:  $\pi$  has at least one cycle  $\pi_{\sigma}$  in  $s$
- Structural:  $\pi_{\sigma}$  is a simple cycle of length  $k$
- Remove  $\pi_{\sigma}$  in  $\pi$ :  $\pi[s/\pi_{\sigma}]$  is in  $\mathbf{G}^{n-|\sigma|}$
- Shuffle-product:  $\Pi_{\sigma} * \mathbf{G}^{n-|\sigma|}$  reinserts  $\pi_{\sigma}$

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# CHT in Idempotent Semirings

- **Define:**  $\bar{\Pi}_\sigma(\mathbf{i}, \mathbf{i}) = \begin{cases} \sigma & \text{if } \Pi_\sigma(\mathbf{i}, \mathbf{i}) = \mathbf{0} \\ \mathbf{0} & \text{if } \Pi_\sigma(\mathbf{i}, \mathbf{i}) = \sigma \end{cases}$

- Theorem: classic CHT can be derived by using:

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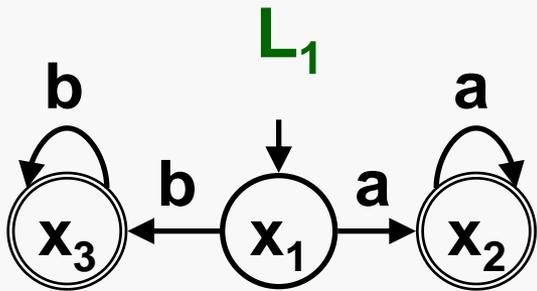
# Finite Automata as Linear Systems

- Now define the linear system  $L_M = [S, A, C]$ :

$$x^t(n+1) = x^t(n)A, \quad x_0 = S(\varepsilon)\varepsilon$$

$$y^t(n) = x^t(n)C, \quad C = F(\varepsilon)\varepsilon$$

- Example: consider following automaton:



$$A = A(a)a + A(b)b$$

$$A(a) = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \quad x_0(\varepsilon) = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$A(b) = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad C(\varepsilon) = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

# Observability

- Let  $L = [S, A, C]$  be an  $n$ -state automaton. Its output:

$$[y(0) \ y(1) \ \dots \ y(n-1)] = x_0^t [C \ AC \ \dots \ A^{n-1}C] = x_0^t O \quad (1)$$

$L$  is observable if  $x_0$  is uniquely determined by (1).

- Example:** the **observability matrix  $O$**  of  $L_1$  is:

$$O =$$

$A^n C$	$\epsilon$	$a$	$b$	$a$ $a$	$a$ $b$	$b$ $a$	$b$ $b$
$x_1$	0	1	1	1	0	0	1
$x_2$	1	1	0	1	0	0	0
$x_3$	1	0	1	0	0	0	1

